

Highlander League Update for New Members

Banned Cards:

Focus ignore situation, Methos, Duncan tin-set, Raven, Nexus and all promos.

Starting league cards. Basically you need to come up with a sub-set of your collection that is your "league" collection. You build decks for the league and can trade with other league members from that collection.

Restrictions and suggested cards for new members. Cards with numbers following the title are minimum and maximum number suggested for each card.

Edges

Alertness block or dodge 2-4

Alertness hidden 0-2

Lunge 2-4

Precinct 2-4

Flashing Blade 2-5

Recon 0-2

Lean and Mean 0-6

Patience 0-1

Weapon Bind 0-1

Detective Walter Bedsoe 0-1

Bait and Switch 0-2

Brawler 0-1

Discipline attack 0-1

Disciple special 0-1

Memories attack 0-2

Memories edge 0-1

Memories special 0-1

Memories defense 0-2

Sheathe Weapon 0-1

Plot Twist 0-5

Schemer 0-1

Watcher Revealed 0-4

Concentration attack 0-2

Concentration defense 0-2

Focus opponents turn 0-2

Iron Will 0-6

Practice Practice 0-4

Run for Your Life 0-6

Bigger They Are 0-3

Sources Revealed 0-5

There Can Be Only One dodge 0-1

There Can Be Only One block 0-1

Flamboyant Attack situation 0-3

Flamboyant Attack ally 0-3

Persona Cards

One Immortal may have a +1 pregame card

2 Original Series Immortals with a good selection of cards from the original edition- 2 persona cards, most rares to max, most commons and uncommons as well.

2 Movie Edition Immortals with limited cards- 1 persona few rares (not one of each) and at least a few of each uncommon and common.

2 Arms and Tactics Immortals, one with limited cards and the other with a good selection of cards.

0-1 Four Horseman immortals with a limited selection of cards.

Attacks

Excellent selection of basic attacks. Good selection of slashes, dirty tricks and other non-basic attacks.

Blocks

Excellent selection of basic blocks, guards and other block defenses.

Generic Master cards 0-5

Very limited number of master cards. Examples- 1 Master's Stratagem, 1 Master Swordsman.

Weapons of Choice

2 weapons of choice along with a good selection of common and uncommon cards, with a few rares.

Situations

A good selection of situations from the original set, Watchers Chronicles and Arms and Tactics. Very few from the movie editions.

Events

A good selection of events from the original set, Watchers Chronicles and Arms and Tactics. Very few from the movie editions. Be sure to include a few holy grounds, police, headshots and a misfortune. No more than one upper hand and no more than 2 watcher heals.

Locations

4-7 with most being from the non-movie sets. No more than 2 of any location.

Generics and Trade Bait

2-3 generics with odds and ends from various immortals consisting of mostly common and uncommon cards